

Tools for Teachers Lesson Plans

Song: Animal Parade	Song Length: 2:29
Skills: Gross Motor Movement/Auditory Response	Activity: Physical/Auditory/Musical

Primary Intelligence Mode: Body/Kinesthetic Movement

Secondary Intelligence Modes:

- Musical/Rhythmic – Sensitivity to Beat and Changing Tempo
- Verbal/Linguistic – Language Development
- Visual/Spatial – Mental Image/Visualization and Imagination

Music Appreciation: Light Pop March

- Instrumentation: Acoustic Guitar, Bass, Drums, Synthesizer Effects for Animal Characters
- Move to the strong beat of the 4/4 time of the march.
- Note the change from duple to triple meter with “fly like a bird.”
- Change tempos and mood with each animal movement.

Classroom Preparation:

- If classroom space permits, line up in single file and march or move like the different animals around the room.
- Otherwise, march and move in place.
- Have rhythm instruments handy to play the steady march beat.

Lesson Plan

Gross Motor Activity: To use as a rainy day indoor gross motor activity, encourage the children to join the animal parade.

- March with the animals – steady marching beat
- Jump like a monkey – bouncing rhythm, jumping, hanging by the tail
- Crawl like a turtle – slow tempo, lumbering crawl on the floor
- Fly like a bird – light flight with arms spread wide, quick tempo
- Hop like a bunny – bouncing rhythm, hopping on two feet, then one foot

Literacy Activities: Read animal books including non-fiction science trade books.

- Make connections with science and discuss how animals move in their natural environment.
- Use animal puppets to demonstrate and dramatize movements.

Art Activities: Draw or paint the animals on parade

- Create animal art individually or paint a group mural.
- Make animal puppets.

Musical Activities: Beat, Rhythm, Melody, and Movement

- Vary the tempo and timbre for the different animals in the parade.
- Discuss the characteristics of the synthesizer melodies: highs and lows in the monkey jumps and bunny hops, bouncy rhythms, the high fluid flight of the bird, the slow, low, lumbering movements of the turtle crawl, etc.